SATHFINDER

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POOG OF ZARONGEL

Poog is a frightening little cleric of the goblin deity Zarongel, the sacred god of dog-killing, fire, and most holy mounted combat. That Poog isn't very good at mounted combat is his not-so-secret shame, so he funnels most of his energy into attempts to overachieve at his god's other sacred teachings killing dogs (although he hasn't yet killed one, he hopes to do so some day) and lighting fires (something that Poog is already pretty good at).

Poog of Zarongel

Male goblin cleric 1 NE Small humanoid (goblinoid) Init +6; Senses darkvision 60 ft.; Perception +2 DEFENSE

AC 17, touch 13, flat-footed 15 (+4 armor, +2 Dex, +1 size) hp 10 (1d8+2) Fort +3, Ref +2, Will +4

Poog's Song POOG SAY Z ARONGEL IS THE BEST, HE HELP BURN THINGS AND HEAL THE REST. Z ARONGEL'S FAVOR MAKES POOG BLESSED AND POOG ALSO STAB YOU WITH KINFE F YOU MAKE FUN OF HOW HE ISN'T GOOD AT

OFFENSE

Speed 30 ft. Melee dogslicer +1 (1d4/19–20) Ranged javelin +3 (1d4) Special Attacks channel negative energy 4/day (DC 11, 1d6) Domain Spell-Like Abilities (CL 1st; concentration +3) At will—speak with animals (4 rounds/day) 5/day—fire bolt (1d6 fire) Cleric Spells Prepared (CL 1st; concentration +3) 1st—burning hands^D (DC 13), cure light wounds, divine favor 0 (at will)—bleed (DC 12), detect magic, guidance D Domain spell; Domains Animal, Fire STATISTICS

Str 10, Dex 14, Con 13, Int 8, Wis 15, Cha 12 Base Atk +0; CMB –1; CMD 11 Feats Improved Initiative Trait Goblin Bravery Skills Ride +4, Spellcraft +3, Stealth +8 Languages Goblin

Combat Gear wand of cure light wounds (9 charges) Other Gear chain shirt, dogslicer, 2 javelins, lucky pet toad "Dogfinder," squashed dried toad (his previous lucky pet toad), jar of pickled fish heads (the equivalent of 1 day's trail rations), 6 torches, flint and tinder, almost empty salt shaker,

> pig's tail (snack), wooden flute (too splintery to play for long without injury)

GOBLIN TRAIT: GOBLIN BRAVERY

You have a worrying propensity for overconfidence in combat. When facing an enemy that's larger than you, if you have no allies in any adjacent squares, your posturing, bravado, and cussing grant a +1 trait bonus on attack rolls with nonreach melee weapons.

14